

# **1. Write a menu-based program to perform the operation on queue in python.**

```
class Queue:  
    def __init__(Q):  
        Q.items = [ ]  
    def isEmpty(Q): # Checks whether the queue is empty or not  
        return Q.items == [ ]  
    def Enqueue(Q, item): #Insert an element  
        Q.items.append(item)  
        if len(Q.items)==1:  
            front=rear=0  
        else:  
            rear=len(Q.items)  
    def Dequeue(Q): # Delete an element  
        return Q.items.pop(0)  
    def peek(Q): #Check the value of rear  
        return Q.items[len(Q.items)-1]  
    def size(Q): # Size of the queue i.e. total no. of elements in queue  
        return len(Q.items)  
q = Queue()  
print("MENU BASED QUEUE")  
cd=True  
while cd:  
    print(" 1. ENQUEUE ")  
    print(" 2. DEQUEUE ")  
    print(" 3. Display ")  
    print(" 4. Size of Queue ")  
    print(" 5. Value at rear ")  
    choice=int(input("Enter your choice (1-5) : "))  
  
    if choice==1:  
        val=input("Enter the element: ")  
        q.Enqueue(val)  
    elif choice==2:  
        if q.items==[ ]:  
            print("Queue is empty")  
        else:  
            print("Deleted element is :", q.Dequeue( ))  
    elif choice==3:  
        print(q.items)  
    elif choice==4:  
        print("Size of the queue is :", q.size( ))  
    elif choice==5:  
        print("Value of rear element is :", q.peek( ))
```

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else:
    print("You entered wrong choice ")
    print("Do you want to continue? Y/N")
    option=input( )
    if option=='y' or option=='Y':
        cd=True
    else:
        cd=False

```

## 2. Write a menu-based program to perform the operation on stack in python

```

class Stack:
    def __init__(self):
        self.items = [ ]
    def isEmpty(self): # Checks whether the stack is empty or not
        return self.items == [ ]
    def push(self, item): #Insert an element
        self.items.append(item)
    def pop(self): # Delete an element
        return self.items.pop()
    def peek(self): #Check the value of top
        return self.items[len(self.items)-1]
    def size(self): # Size of the stack i.e. total no. of elements in stack
        return len(self.items)
s = Stack()
print("MENU BASED STACK")
cd=True
while cd:
    print(" 1. Push ")
    print(" 2. Pop ")
    print(" 3. Display ")
    print(" 4. Size of Stack ")
    print(" 5. Value at Top ")
    choice=int(input("Enter your choice (1-5) : "))
    if choice==1:
        val=input("Enter the element: ")
        s.push(val)
    elif choice==2:
        if s.items==[ ]:
            print("Stack is empty")
        else:
            print("Deleted element is :", s.pop())

```

```
elif choice==3:  
    print(s.items)  
elif choice==4:  
    print("Size of the stack is :", s.size( ))  
elif choice==5:  
    print("Value of top element is :", s.peek( ))  
else:  
    print("You enetered wrong choice ")  
print("Do you want to continue? Y/N")  
option=input( )  
if option=='y' or option=='Y':  
    var=True  
else:  
    var=False
```